

Andrew Parmelee

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About

I recently graduated in May 2026 from the University of Central Florida with a bachelor's degree in information technology. From my experiences, I have gained a knack for problem-solving, troubleshooting, and application development. In October 2026 I passed my CompTIA A+ certificate, demonstrating my skills in IT support, networking, cybersecurity, operating systems, etc.

Certifications

CompTIA A+ • [View Credentials](#)

- Equivalent to 9 to 12 months of hands-on experience in a help desk or technical support role.

Work Experience

Facilities Team Member • University Carillon • Part-time (2025-Present)

- In this job, I maintain a clean and safe environment by cleaning after hours on Mondays, Tuesdays, and Thursdays.

Lead Programmer and Game Developer • Beans & Parm Studios (2025-2026)

- Developed a 2D platformer game using Unity and C# while handling all the programming and artwork.

Freelance Website Developer • Freelance (2025-2026)

- Made a portfolio website for a client using HTML, JS, and CSS.

Full Stack Developer • Web-Based Information Technology course at UCF (2025)

- Built a movie rating website for a course using the LAMP stack (Linux, Apache, MySQL, and PHP)
- Built a different movie rating website using MERN stack (MongoDB, Express.js, React, and Node.js)

Lead Front-End Developer • Human Computer Interaction course at UCF (2025)

- Developed a flashcard website with a team of 4 people using the JAM stack (JavaScript, API, Markup). Handled the frontend while assisting with the backend.

Education

University of Central Florida (UCF) • B.S. in Information Technology, Minor in Secure Computing and Networking (2024 – 2026)

Seminole State College • A.A in General Studies (2022 – 2024)

Skills

IT Support | Help Desk | Networking | Cybersecurity | Linux | Virtualization | Systems Administration
JavaScript | React | Node.js | Python | C# | Java | SQL | HTML/CSS | MongoDB | Unity